(1)  $\lambda_1 \neq \lambda_2$  both not zero In this case,  $\mathbf{x}_{eq} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$  is the unique equilibrium point (or critical point). Recall:  $\mathbf{x}(t) = C_1 e^{\lambda_1 t} \mathbf{v}_1 + C_2 e^{\lambda_2 t} \mathbf{v}_2$  is the general solution

## $\triangleright \quad \lambda_1 \neq \lambda_2$ and both negative, WLOG $\lambda_1 < \lambda_2 < 0$ :

Then  $\lim_{t\to+\infty} \mathbf{x}(t) = \begin{pmatrix} 0 \\ 0 \end{pmatrix} = \mathbf{x}_{eq}$ , i.e. all trajectories approach  $\mathbf{x}_{eq}$  asymptotically as  $t \to +\infty$ : we say that  $\mathbf{x}_{eq}$  is **asymptotically stable** and we call it a **nodal sink**.

If 
$$C_2 \neq 0$$
, then  $\mathbf{x}(t) = e^{\lambda_2 t} \left( C_1 e^{(\lambda_1 - \lambda_2)t} \mathbf{v}_1 + C_2 \mathbf{v}_2 \right)$   
 $\sim_{t \to +\infty} \quad C_2 e^{\lambda_2 t} \mathbf{v}_2 = C_2 \mathbf{x}_2(t)$ 

i.e. all solutions with  $C_2 \neq 0$  approach  $\mathbf{x}_{eq}$  along the direction of  $C_2 \mathbf{v}_2$  (=the eigenvector with eigenvalue closest to 0).

If 
$$C_1 \neq 0$$
, then  $\mathbf{x}(t) = e^{\lambda_1 t} \left( C_1 \mathbf{v}_1 + C_2 e^{(\lambda_2 - \lambda_1) t} \mathbf{v}_2 \right)$   
 $\sim_{t \to -\infty} \quad C_1 e^{\lambda_1 t} \mathbf{v}_1 = C_1 \mathbf{x}_1(t)$ 

i.e. all solutions with  $C_1 \neq 0$  backward in time approach the direction of  $C_1 \mathbf{v}_1$ .



### $\triangleright \quad \lambda_1 \neq \lambda_2$ and both positive, WLOG $\lambda_1 > \lambda_2 > 0$ :

Then all solutions diverge from  $\mathbf{x}_{eq}$  for  $t \to +\infty$  and  $\lim_{t\to -\infty} \mathbf{x}(t) = \mathbf{x}_{eq}$ , i.e. all trajectories approach  $\mathbf{x}_{eq}$  backward in time  $t \to -\infty$ : we say that  $\mathbf{x}_{eq}$  is **unstable** and we call it a **nodal source**.

If 
$$C_2 \neq 0$$
, then  $\mathbf{x}(t) = e^{\lambda_2 t} \left( C_1 e^{(\lambda_1 - \lambda_2)t} \mathbf{v}_1 + C_2 \mathbf{v}_2 \right) \quad \sim_{t \to -\infty} \quad C_2 e^{\lambda_2 t} \mathbf{v}_2 = C_2 \mathbf{x}_2(t)$ 

i.e. backward in time all solutions with  $C_2 \neq 0$  approach  $\mathbf{x}_{eq}$  along the direction of  $C_2 \mathbf{v}_2$  (=the eigenvector with eigenvalue closest to 0).

If 
$$C_1 \neq 0$$
, then  $\mathbf{x}(t) = e^{\lambda_1 t} \Big( C_1 \mathbf{v}_1 + C_2 e^{(\lambda_2 - \lambda_1) t} \mathbf{v}_2 \Big) \quad \sim_{t \to +\infty} \quad C_1 e^{\lambda_1 t} \mathbf{v}_1 = C_1 \mathbf{x}_1(t)$ 

i.e. all solutions with  $C_1 \neq 0$  move for  $t \to \infty$  asymptotically to a line of direction  $C_1 \mathbf{v}_1$ .

(Picture as in the previous case "with arrows reversed")

**Remark:** In both cases,  $\mathbf{x}_{eq}$  is approached (either in positive time or backward time) in a direction parallel to an eigenvector for the eigenvalue which is the closest to 0.

 $\triangleright \quad \lambda_1 \neq \lambda_2 \text{ of opposite sign, WLOG } \lambda_2 < \mathbf{0} < \lambda_1:$ 

In this case there are solutions that tend to  $\mathbf{x}_{eq}$  for  $t \to +\infty$ , but most of the solutions (those for  $C_1 \neq 0$ ) grows to infinity: indeed, if  $C_1 = 0$ , then

$$\lim_{t\to+\infty} C_2 e^{\lambda_2 t} \mathbf{v}_2 = \mathbf{x}_{eq}$$

and if  $C_1 \neq 0$ , then

$$\mathbf{x}(t) = C_1 e^{\lambda_1 t} \mathbf{v}_1 + C_2 e^{\lambda_2 t} \mathbf{v}_2 \sim_{t 
ightarrow + \infty} C_1 e^{\lambda_1 t} \mathbf{v}_1$$

grow to infinity in the direction of  $C_1 v_1$ . We say that  $\mathbf{x}_{eq}$  is **unstable** and we call it a **saddle point**.



# (2) $\lambda_1 \neq \lambda_2$ and $\lambda_1 = 0$

### $\triangleright \quad \lambda_1 = 0 \text{ and } \lambda_2 < 0$

The general solution is  $\mathbf{x}(t) = C_1 \mathbf{x}_1(t) + C_2 \mathbf{x}_2(t) = C_1 \mathbf{v}_1 + C_2 e^{\lambda_2 t} \mathbf{v}_2$ Each eigenvector  $\mathbf{v}$  of eigenvalue  $\lambda_1 = 0$  is of the form  $C_1 \mathbf{v}_1$  and satisfies  $A\mathbf{v} = 0$ . So we have a line  $\ell$  of critical points.

The trajectories  $\mathbf{x}(t) = C_1 \mathbf{v}_1 + C_2 e^{\lambda_2 t} \mathbf{v}_2$ passing through points not in  $\ell$  (i.e. with  $C_2 \neq 0$ ) move along half lines parallel to  $C_2 \mathbf{v}_2$  and asymptotically tend to the point on  $\ell$  given by  $\lim_{t\to+\infty} \mathbf{x}(t) = C_1 \mathbf{v}_1$ .

#### $\triangleright \quad \lambda_1 = 0 \text{ and } \lambda_2 > 0$

The situation is as above, with direction of the trajectories not passing though the critical line reversed since

$$\lim_{t\to-\infty}\mathbf{x}(t)=C_1\mathbf{v}_1.$$



i.e. the trajectories passing through points which are not on *L* tend to points on *L* backward in time and diverge to infinity for  $t \to +\infty$ .